

















































BARBARIAN, KINGDOM & EMPIRE

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Sequence of Play

1.		Move Order Determination
2.	[B]	Choose Start Position
3.		Player Turn
	a.	[B] Tribal Combination Phase
	b.	[B] Tribal Growth Phase
	c.	Movement Phase
	d.	[B] Unit Creation Phase
	e.	Combat Phase
4.		Repeat Player Turn for Other Player(s)
5.		Economic Phase
	a.	Tax Collection
	b.	[K,E] Upkeep
	c.	[K,E] Expenditures
	d.	Administration Resolution
	i.	[K,E] Roll on Administration Table & Apply Results
	ii.	Stage Progression or Abandonment
	iii.	[B] Tribal Unrest & Continuity Check

BARBARIAN UNIT CREATION TABLE								
	GERMAN	SLAV	HUN	VIKING	TURK	PICT	ARAB	AFRICAN
1								
2								
3								
4								
5								
6								
	6 TURNS	6 TURNS	8 TURNS	8 TURNS	5 TURNS	6 TURNS	5 TURNS	6 TURNS

BARBARIAN, KINGDOM & EMPIRE

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ADMINISTRATION TABLE

0% 10% 20% 30% 40% 50% 60% 70% 80%

2	REBELLION	REBELLION	3	4	5	6	GOOD RULER	CORRUPTION	10
3	REBELLION	GOOD RULER	4	5	6	7	8	GOOD RULER	11
4	3	4	5	6	7	CORRUPTION	9	10	REVIVAL
5	4	5	6	GOOD RULER	8	9	10	11	12
6	5	6	7	CORRUPTION	9	10	11	12	13
7	CORRUPTION	CORRUPTION	CORRUPTION	9	10	GOOD RULER	GOOD RULER	GOOD RULER	GOOD RULER
8	6	7	8	8	GOOD RULER	11	12	13	14
9	7	8	9	7	CORRUPTION	12	13	14	14
10	8	9	GOOD RULER	10	11	8	14	REVIVAL	GOOD RULER
11	CORRUPTION	3	10	11	12	13	CORRUPTION	9	REVIVAL
12	GOOD RULER	CORRUPTION	11	12	13	14	REVIVAL	8	9

REBELLION TABLE

2	MERCENARY DEFECTION
3	FINANCIAL DISASTER
4	PIRATE ATTACK
5	PROVINCIAL REBELLION
6	CIVIL DISORDER
7	COMPLETE COLLAPSE
8	MERCENARY UNITS LEAVE
9	ARMY MUTINY
10	PROVINCIAL REBELLION
11	ATTEMPTED COUP
12	REBELLION AND REVIVAL

UNIT CONVERSION CHART

ORIGINAL UNIT	PURCHASE COST	UPKEEP COST	CONVERTED UNIT
BARBARIAN  3-4	N.P.	-	 4-4
BARBARIAN  2-4	N.P.	-	 2-3
BARBARIAN  3-3	N.P.	-	 4-2
BARBARIAN  2-3	N.P.	-	 2-3
BARBARIAN  4-2	N.P.	-	 4-2
BARBARIAN  1-4	N.P.	-	 1-4
BARBARIAN  2-1	N.P.	-	VANISH
KINGDOM  4-4	6	3	 5-3
KINGDOM  4-2	4	2	 4-0  4-2
KINGDOM  2-3	2	1	VANISH
KINGDOM  1-4	4	2	 1-4
KINGDOM  +1-4	N.P.	-	VANISH
EMPIRE  5-3	10	5	VANISH
EMPIRE  4-2	6	3	VANISH
EMPIRE  1-4	4	2	VANISH
EMPIRE  4-0	2	1	VANISH

COMBAT RESULTS TABLE

	1-4	1-3	1-2	2-3	1-1	3-2	2-1	5-2	3-1	4-1	5-1	6-1
2	AR1	AR3	AR1	AR1	DR1	DR2	AE	DR3	DR1	AR1	DR1	DR2
3	EX	AR1	AR2	AR1	EX	DR1	EX	AR1	DE	DE	DE	DE
4	AE	AE	AE	EX	AR1	AE	DR1	EX	AR1	DR3	DR3	EX
5	AE	AR2	AR1	DR1	DE	EX	DR2	DR2	DE	DE	EX	DE
6	AE	AE	AE	AE	DR1	AR1	DE	DE	DR1	DE	DE	DE
7	AR2	AR1	EX	AR1	AE	DE	AR1	DR1	EX	DR1	DE	DE
8	AE	AE	AR1	EX	EX	EX	DR1	DE	DE	DR2	DE	DR3
9	AR1	EX	AE	AE	AR1	DR1	EX	EX	DR2	EX	DR2	DE
10	AE	AE	AR1	AR1	EX	AR1	DE	AR1	DR1	DE	DR1	DE
11	AR3	AR1	DR1	DE	AR1	DR1	EX	DR1	DR3	DE	DE	DE
12	AR1	DR1	AR1	AR1	DR2	DR2	DR1	EX	DE	EX	DR3	DR1